

	Last and first name
	Adilova Saya
	Position Lecturer
	Degree Master of Fine Arts

Academic and practical experience:

- Since 2024, a lecturer at the T.K. Zhurgenov Kazakh national academy of art

Subjects taught:

- 3D Animation I;
- 3D Animation II: Character Modeling in Blender;
- 3D Animation III: Character Modeling;
- 3D Animation IV: Character Animation;
- 3D Animation V: Character Animation.

Creative, research and innovation activities:

- Since 2024 3D Animator at Idea Cinema Studio.

Publications:

- *Rakhmatullin Dilshat Nazhukovich, Adilova Saya Maratqyzy* “Kazakhstani Animation in the Era of Globalization: Cultural Identity, Education, and Social Influence.” International Scientific and Practical Conference “SCREEN ARTS IN THE ERA OF ARTIFICIAL INTELLIGENCE: CONTEMPORARY ISSUES AND DEVELOPMENT TRENDS,” Kazakh National Academy of Arts named after Temirbek Zhurgenov. Almaty, February 5, 2026.
- *Adilova S.M.* “The Use of Artificial Intelligence in Animation and Computer Modeling.” International Scientific and Practical Conference “SCREEN ARTS IN THE ERA OF ARTIFICIAL INTELLIGENCE: CONTEMPORARY ISSUES AND DEVELOPMENT TRENDS.” Almaty, February 5, 2026.
- *Rakhmatullin D.N., Adilova S.M.* “Animation in Kazakhstan in the Sociocultural Context.” International Scientific and Theoretical Conference “KAZAKH THEATRE PEDAGOGY AND NEW TRENDS IN CONTEMPORARY EDUCATION,” dedicated to the 110th anniversary of Askar Tokpanov. Almaty, November 25–26, 2025.

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